

90  
64

# CAST 1

  
Priority

## Check List

- Backgrounds BW
- Backgrounds Color
- Object States
- Animations

## Room Specific Tasks

Room description

Perspective

What happens here

Doors to...

Actors

Sounds

Special Case Animations

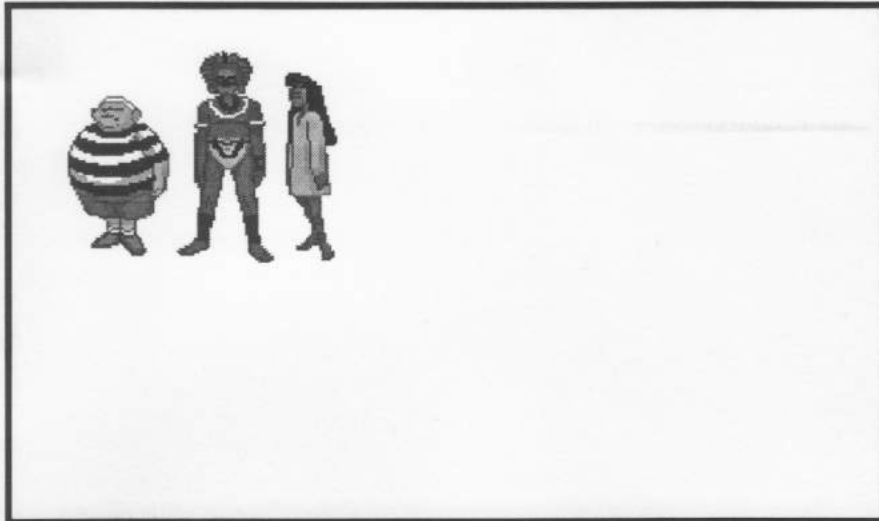
Pickupable objects

Multiple State Objects

Touchable objects

Dialogs

# CAST 2

  
Priority

## Check List

- Backgrounds BW
- Backgrounds Color
- Object States
- Animations

## Room Specific Tasks

Room description  
What happens here

Perspective

Doors to...

Actors

Sounds

Special Case Animations

Pickupable objects

Multiple State Objects

Touchable objects

Dialogs